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# **Developing and testing a computer vision method to quantify 3D movements of bottom-set gillnets on the seabed**

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## **KEYWORDS:**

Coastal waters; Environmental impact; Fishing gear; Gillnet; Habitat; Stereo vision

## HIGHLIGHTS

- A stereo imaging method was adapted to quantify in situ fishing gear habitat effect.
- The movement of the leadline of light and heavy bottom gillnets on sand was assessed.
- The direct mechanical damage to the seabed (penetration) of gillnets was minimal.
- The sweeping movements were higher than estimated by experts, up to 2 m.
- Light nets were moving significantly more than heavy ones.

## ABSTRACT

1 Gillnets are one of the most widely used fishing gears, but there is limited knowledge about  
2 their habitat effects, partly due to the lack of methodology to quantify such effects. A stereo  
3 imaging method was identified and adapted to quantify the dynamic behavior of gillnets in-  
4 situ. Two cameras took synchronized images of the gear from slightly different perspectives,  
5 allowing to estimate the distance from the observation unit to the gear such as in the human 3D  
6 vision. The sweeping motion on the seabed and the penetration into the sediment of the leadline  
7 of light and heavy commercial bottom gillnets deployed in sandy habitats in the Danish coastal  
8 plaice fishery were assessed. The direct physical disruption of the seabed was minimal as the  
9 leadline was not penetrating into the seabed. Direct damage to the benthos could however  
10 originate from the sweeping movements of the nets, which were found to be higher than usually  
11 estimated by experts, up to about 2 m. The sweeping movements were for the most part in the  
12 order of magnitude of 10 cm, and resulted in a total swept area per fishing operation lower than  
13 any of the hourly swept area estimated for active fishing gears. Whereas the general perception  
14 is that heavy gears are more destructive to the habitat, light nets were moving significantly  
15 more than heavy ones. The established methodology could be further applied to assess gear  
16 dynamic behavior in-situ of other static gears.

## 1. Introduction

Ecosystem effects of fisheries and in particular habitat damage is of high interest in an Ecosystem Approach to Fisheries as some fishing gears can remove or damage habitat forming structures, potentially reducing the complexity, diversity and productivity of benthic environments (Jennings and Kaiser, 1998; Kaiser *et al.*, 2000; Kaiser *et al.*, 2002; Hermesen *et al.*, 2003; Grabowski *et al.*, 2014). The Marine Strategy Framework Directive defines seabed integrity as one of the descriptors required by the European Union member states to ensure Good Ecological Status (E.C., 2008). Methods are being developed for assessing the responsiveness of different seabed habitats to fishing activities, resulting in habitat sensitivity maps, which can be used in marine spatial planning (Eno *et al.*, 2013). Eco-labelling initiatives have started to take gear impacts on habitats into account in their assessments (Olson *et al.*, 2014). In this context, providing documentation for the habitat effect of fishing gears is of prime importance, especially for small-scale fisheries where maintaining profitability may be challenging and where there are benefits to keeping fishing in traditional fishing grounds, including sensitive areas, or where higher prices could be obtained from eco-labelling.

Gillnets stand as the fourth most important general gear type (out of 8) contributing to the global marine catches (in weight, based on data from 1950 to 2001, Watson *et al.*, 2006). About 40% of the European fishing vessels belong to the small-scale bottom-set gillnets fleet (by number, as of December 2016), with 33 644 active vessels under 12m with set gillnets (GNS) as main gear, and up to 80% in Denmark for example (by number, with 1838 active vessels under 12m with GNS as main gear as of December 2016) (E.C., 2016). It is generally assumed that habitat impacts of fixed gears are lower than those of mobile gears (Suuronen *et al.*, 2012; Grabowski *et al.*, 2014). However, these conclusions are based on few experimental studies. For

example, there were only five studies regarding fixed gears, i.e., longlines, traps and gillnets, out of 97 used for the latest assessment in New England, US (Grabowski *et al.*, 2014). Taking a closer look at bottom gillnets, the lack of studies regarding habitat impact might be attributed to the general assumption of negligible effects (Uhlmann and Broadhurst, 2013). However, after in situ observation at two rocky reefs, Shester and Micheli (2011) identified set gillnets as a priority conservation concern due to their potential to damage habitat-forming species. In the Welsh part of the Irish Sea, Eno *et al.* (2013) assessed nets sensitivity as high to medium for high to low fishing intensities in 8 habitats out of 31, mostly rock with associated branching species such as kelp, seaweeds or maerl beds. There is no direct evidence of potential effect for many of the current habitat-gear combinations, and the degree to which fixed gears drift on the bottom has to be quantified for the different bottom types (Eno *et al.*, 2013; Grabowski *et al.*, 2014).

There is limited knowledge about the habitat effects of bottom gillnets partly due to historical focus on active gears, but also because data collection and analysis calls for the development of appropriate innovative assessment methodologies. Several optical or acoustic techniques have been developed as complementary tools to assess the impact of mobile gears on the seabed (Smith *et al.*, 2003; Humborstad *et al.*, 2004; O'Neill *et al.*, 2009; Lucchetti and Sala, 2012; Depestele *et al.*, 2016). However, not all techniques provide a spatial resolution fine enough to assess bottom gillnets. Others are restrictive in sampling duration. Eventually, not all techniques can easily and safely be operated around bottom gillnets, prone to entanglement. Video offers more precision and less bias than direct visual observation, as it is possible to view each recording repeatedly or at lower speed (Neuswanger *et al.*, 2016). Nevertheless, the value of a video recording as informative data also depends on the ability to extract relevant measurements

(Struthers *et al.*, 2015; Neuswanger *et al.*, 2016). Waterproof action cameras are now commonly available tools to deliver cost efficient high-definition underwater video recordings (Struthers *et al.*, 2015) using simple deployment platforms.

In bottom-set gillnets, the gear components in contact with the seabed are the headline, the anchors and the bridle lines (connecting the anchors to the netting). Gillnets may be dragged on the seabed and become tangled in bottom features as the gear moves with the water flow while fully deployed on the seabed. Gillnets may also be snagged on benthic structures or organisms during retrieval of the gear (Shester and Micheli, 2011). The gear characteristics and rigging specifications play a key role in the net behavior, and therefore its potential seabed effects. The net is spread vertically by the buoyancy of floats on the headline and weight in the headline (Takagi *et al.*, 2007; He and Pol, 2010). The gear is usually moored at both ends with weights or anchors, which can cause vertical and horizontal deformation of the netting (Shimizu *et al.*, 2007; He and Pol, 2010). Water flow pushes the netting to incline and bulge out of the vertical plane (Stewart, 1988; Takagi *et al.*, 2007). Shimizu *et al.* (2007) calculated that the headline would slide across the sea bottom if the force acting on the headline is larger than the coefficient of static friction, but sliding motions of bottom gill nets during fishing have not been directly observed in any study to our knowledge.

The aim of the study was to identify, adapt, test and use a suitable methodology for assessing the dynamic behavior of the headline of bottom gillnets, i.e., the sweeping motion on the seabed and the penetration into the sediment. An in-situ pilot experiment using stereo imaging was carried out in the Danish gillnet coastal plaice fishery.

## **2. Material and methods**

## **Stereo imaging: general principle and quantitative measurements with VidSync**

Stereo imaging consists of two cameras taking synchronized images of a scene from slightly different perspectives, or vantage points, which then allow to estimate the distance to an object such as in the human 3D vision. If an object is uniquely identified in both images and if the translation and rotation of one camera relative to the second is known, it is then possible to estimate the location of the object in 3D space (Schmidt and Rzhanov, 2012).

The free open-source Mac application VidSync ([www.vidsync.org](http://www.vidsync.org)) was developed based on the OpenCV library computer vision algorithms by Neuswanger *et al.* (2016) to process stereo video recordings. The mathematical calculations of 3D measurements and their application in VidSync are detailed by Neuswanger *et al.* (2016).

Before the proper calculation of the 3D coordinates of a point, one has to correct for lens distortion and establish the perspective of each camera. Lens distortion is induced by the fisheye lens of the camera, meant to widen its angle of view, but particularly pronounced when the camera records underwater through housing and prone to bias calculations. Correction factors, or distortion parameters, can be found by locating nodes on a chessboard pattern or calibration frame and arranging them into straight lines. The same chessboard pattern can be used to calculate the projection matrices for each camera by matching the known physical 2D node coordinates on each face of the calibration frame with screen coordinates, which are recorded in VidSync by clicking on the centre of each node on the video recordings.

The 3D coordinates of a point are calculated in VidSync by iterative triangulation, aiming at establishing two lines-of-sight that approximately intersect at the point of interest, which is undertaken by clicking on the different points of the leadline, on each video recording. The

calibration frame is the only source of information on the scaling of distances from which VidSync reconstructs a 3D space from the 2D video recordings.

### **Pilot experiment: location of the sea trials, net type and gear specifications**

The pilot experiment took place in ICES area IIIa (Kattegat) off the coast of Northern Denmark aboard a small research vessel (5 m) on September 10th 2015. Because of its importance regarding Danish traditional commercial fishing grounds, and as the probability that the leadline would slide across the sea bottom is higher for smooth surfaces than for rough surfaces (Shimizu *et al.*, 2007), the experiment took place on sandy bottom. Nets were deployed in shallow waters, i.e., 1.5 to 3 m depth, to operate the observation units as best as possible in relation to the deployed gillnets in the relatively turbid waters. Our experimental conditions were at the lower depth range of commercial practices, but many coastal vessels participating in the gillnet plaice fishery, usually fish between 2 and 8 m in the summer and autumn. All observations were made away from the surf zone in calm weather to limit the influence of waves.

Two different types of commercial bottom gillnets, light and heavy, were used to give a gradient of commercial conditions. All nets were commercial plaice gillnets, and heavy and light nets differed only in the specifications of the head- and leadlines (Table 1). The headline was different for the two gear types as it influences the inclination of the net and has commonly more buoyancy for heavier nets in commercial conditions. It is commercial practice to work with such a net height when targeting plaice (1.1 m). Mesh size was selected according to the fish target at the chosen trial location, i.e., plaice on sandy habitat. Both net types were made by Daconet ([www.daconet.dk](http://www.daconet.dk)) with the same manufacturing process.

### **Pilot experiment: stereo recording units and their calibration**



Each observation unit was composed of a simple metallic frame made of 1 cm diameter steel sticks (Fig. 1). Each metallic frame was ballasted with concrete poured in 7.5 cm diameter and 12.5 cm long polyvinyl chloride (PVC) tubes at each foot. The use of a light frame ensured a surface as small as possible for limiting drag, whereas the heavy feet guaranteed that the frame would remain in position when lowered on the seabed. Two cameras in their waterproof housing were mounted on the frame at a distance of 65 cm from each other and protected by netting (Fig. 1). The use of netting aimed at preventing entanglement of the netting of the gillnet into the frame when in contact. Cameras were GoPro Hero 3 and 3+ cameras, each pair of a recording unit having identical settings (type of camera and video mode). For all fleets, the video resolution was set to 1080p SuperView, i.e., the sides of the video were stretched out for greater viewing, the frame per second was set to 30, and the field of view was set to Ultra Wide. Initial testing of the set-up with resolution set to 4K and frame per second set to 12 resulted in measurement errors exceeding 25%.

A 3D calibration frame of 80 x 51 x 31 cm with a 9-by-15 node pattern in the front face and an 8-by-5 node pattern in the back face was used (Fig. 2). The front face was made of perspex acrylic glass (PMMA) (<http://vink.dk/>), which can refract light when looking at the back frame and slightly change the apparent position of the nodes (Neuswanger *et al.*, 2016). A correction was applied to compensate for light refraction by the front frame based on the thickness of the material (35mm), the refractive index of the material (PMMA, 1.491), and the refractive index of the medium (salt water, 1.342) (Neuswanger *et al.*, 2016).

Each observation unit, consisting of two cameras mounted on a metallic frame was submerged in water and calibrated at the Nordsøen Oceanarium (<http://nordsoenoceanarium.dk/>).

## **Pilot experiment: experimental set-up and measurement of water flow speed**

Three individual net panels were attached at the floatlines to form a fleet, similar to commercial practice (Fig. 3a). All fleets were set in a straight line parallel to the coast and the predominant current direction. Fleets were anchored at both ends with four kg anchors using six metres bridle lines following commercial practices. As the motion at a specific section of the net depends on its relative position (Shimizu *et al.*, 2004), each stereo recording unit was positioned on the seabed facing the middle length of the fleet, i.e., the part of the net the most likely to slide assuming that the nets are set in a straight line, at about 1 to 2 m from the net (Fig. 3b). Three fleets were soaked at the same time for two to three hours during the day. Fleets soaked together formed a run. Data was collected while the gear was fully deployed on the seabed.

Nets were marked with different red tape patterns on the leadline to ensure that these marks would easily be uniquely identified on the video recordings (Fig. 3 and 4). A high resolution clock (B. Lundgren, pers. comm.) was recorded at the beginning of every recording, providing a distinctive feature to synchronize the video recordings from the left and right cameras to the nearest video frame.

The water speed was recorded using two sets of a GPS device (GP-102, [www.canmore.com.tw](http://www.canmore.com.tw)) attached to a buoy and left drifting during data collection (Fig. 5). A holed PVC tube with attached lead hanging from the buoy was used to make sure that the measurement gave the current speed in the water column and not at the surface (wind drift). Use of the flow speed average from the bottom up to the net height could lead to more precise calculation by incorporating vertical difference in flow speed caused by the bottom boundary layer, but it is commonly accepted to use the current speed measured at the median net height in

the mid-point location between the nets (Matuda and Sannomiya, 1977a, b; Matuda and Sannomiya, 1978; Matuda, 1988; Shimizu *et al.*, 2007).

Hourly instantaneous horizontal seawater velocities (2D) at 1m depth were also extracted from the Forecasting Ocean Assimilation Model 7 km Atlantic Margin model (FOAM AMM7) (EU Copernicus, 2017). The 7 km resolution of the model restricts its utility in the coastal zone where strong sub-grid scale variability in shallow water bathymetry affects the wave field, and modelled data was therefore used as an overall indication of water flow speed in the area, but not for instantaneous measurement at each net position.

#### **Pilot experiment: data analysis**

The position of the calibration frame defined the 3D coordinate system, i.e., the origin (0, 0, 0) was the bottom left point on the front face of the calibration frame, the front and back faces were found in the  $x$ - $z$  plane, with the front face in the plane  $y=0$  and the back face in the plane  $y=\text{distance between both faces}$  (Fig. 2). Thus, the net movements in the X dimension were positive when the net moved rightward or negative leftward (Fig. 4). The movements in the Y dimension were positive when the net moved backward or negative forward. As the observation units were facing the coast during deployment, the movements in the Y dimension were positive when the net moved towards the coast and negative towards the open sea. The movements in the X and Y dimensions represent the sweeping motion of the net. The movements in the Z dimension were positive when the net moved upward, i.e., lifting off the seabed, or negative downward, i.e., dropping on the seabed. The movements in the Z dimension represent the seabed penetration.

We checked for data entry mistakes or calibration problems by examining diagnostic error measures provided for each 3D point by Vidsync (Neuswanger *et al.*, 2016). To quantify actual

errors in 3D measurements, the calculated (VidSync) and measured (measuring tape) distances between two nodes as well as between the two faces of the calibration frame were compared in a first control test, and the calculated and measured distances between two coloured threads on the leadline of both light and heavy gillnets were compared in a second control test. The first point calculated was set as a reference starting point with a given position of zero in the three dimensions, and the position value of this reference point was subtracted from the position values of the following points. The dynamic behavior of the leadline was analysed using a simple motion metrics in the three spatial dimensions, i.e., the maximum distance covered by the leadline in each dimension, calculated as the difference between the maximum and the minimum position values of each mark.

Significant differences between light and heavy net configurations were tested for as follows. Data exploration was applied following Zuur *et al.* (2010). The effect of net configuration (light or heavy), run (I or II) and dimension (X, Y or Z) on the maximum movement of the leadline was initially modelled as a linear regression model containing sensible interactions based on experimental knowledge and data exploration as in model (1). A log-transformation was applied on the response variable as a solution to heterogeneity of variance. As the video recording duration varied between marks (Table 2), duration was used as an offset. The linear regression model is given by:

$$\log(Y_i) = \beta (\text{Dimension}_i, \text{Net}_i, \text{Run}_i) + 1 * \log(\text{Duration}_i) + \varepsilon_i \text{ with } \varepsilon_i \sim N(0, \sigma_i^2) \quad (1)$$

where  $Y_i$  is the maximum movement of the  $i$ th mark,  $\beta$  is the population slope and  $\varepsilon_i$  is the residual normally distributed with expectation 0 and variance  $\sigma_i^2$ .

Model selection was applied to model (0) by dropping individual explanatory variables one by one based on hypothesis testing (F-statistic), and resulted in the preferred model (2):

$$\log(Y_i) = \beta (\text{Dimension}_i) + \gamma (\text{Net}_i, \text{Run}_i) + 1 * \log(\text{Duration}_i) + \varepsilon_i \text{ with } \varepsilon_i \sim N(0, \sigma_i^2) \quad (2)$$

All parameters were tested significant at p-value <0.001. The four assumptions that allow the sample data to be used to estimate the population data are: normality, homogeneity, independence and fixed explanatory variable (i.e., measurement error in the explanatory variable is small compared to the noise in the response variable). The chosen model (2) was validated by visual inspection of the residuals.

The video recordings were processed with VidSync version 1.66 ([www.vidsync.org](http://www.vidsync.org)). All other analyses were performed by the open-source software R 3.2.3 (R Core Team, 2016).

### **3. Results**

#### **Data collected and error measures**

Video recordings from five fleets were clear and long enough for analysis, i.e., three fleets for run I and two fleets for run II (Table 2). Nets were deployed at 3 and 1.5-2 m depth, respectively, for runs I and II. All video recordings were collected in good weather and sea conditions. Modelled hourly water velocities were (average  $\pm$  standard deviation)  $0.049 \pm 0.003$  and  $0.031 \pm 0.027$  m.s<sup>-1</sup>, respectively, for runs I and run II, which was in agreement with measured water velocities of  $0.028 \pm 0.025$  m.s<sup>-1</sup> for run II. A total of eight marks could be uniquely identified on the leadline, i.e., one mark for fleet Ia, Ib, IIa, two marks for fleet Ic and three marks for fleet IIb (Table 2). Total video recordings duration per mark ranged from 13 to 138 minutes, with an average of (mean  $\pm$  standard deviation)  $73 \pm 84$  min for light nets and 109

239  $\pm 41$  min for heavy nets (Table 2). An extract of one of the recordings is given as an example  
240 (supplementary material).

241 Diagnostic error measures provided for each 3D point by Vidsync did not show any data  
242 entry mistake or calibration problem.

243 Distortion corrections reduced the distortion error, i.e., the distance between the input screen  
244 points and the reprojected screen points, by (mean  $\pm$  standard deviation)  $54 \pm 12\%$  for all cameras  
245 in all recording units. The remaining distortion per point was  $0.94 \pm 0.21$  pixels on average for  
246 all cameras in all recording units. There was a slight increase in absolute error for calculations  
247 near the edge or centre of the screen for some of the video recordings.

248 In the first control test, the calculated (Vidsync) and measured (measuring tape) distances  
249 between two nodes as well as between the two faces of the calibration frame were compared.  
250 The Vidsync calculated distances were quite close to the measurements of the real distances,  
251 with on average all measurement errors smaller than 10% (Fig. 6a).

252 In a second control test, the calculated (Vidsync) and measured (measuring tape) distances  
253 between two coloured threads on the leadline of three light and four heavy gillnets were  
254 compared. The Vidsync calculated distances were quite close to the measurements of the real  
255 distances, with on average all measurement errors smaller than 25% (Fig. 6b). However, overall,  
256 measurement errors for heavy nets in run I were up to around 150%, underestimating the  
257 calculated distances compared to the measured ones.

258 Based on in-situ stereo vision measurements, the presented methodology can quantify the  
259 dynamic behavior of the leadline of commercial bottom gillnets gillnet.

## **Dynamic behaviour of the leadline and maximum distance covered by the leadline**

Marks were either stationary, e.g., mark 1 in the Y dimension, moved regularly continuous, e.g., mark 1 in the X dimension, or moved with a sudden step, e.g., mark 6 in the X and Y dimension (Fig. 7). Overall, marks on the same net moved similarly, e.g., marks 3 to 5 on fleet Ic, even though local disparities were found, e.g., marks 7 and 8 on fleet IIb (Fig. 7). When moving, all marks moved in a single direction in all dimensions, e.g., to the right only for mark 1 or to the left only for mark 6 (Fig. 7). However, not all fleets moved in the same direction, e.g., not all moved leftwards or towards the coast (Fig. 7).

The leadline was moving but not penetrating into the seabed as seen from the recorded images, downward movements as calculated values in the Z dimension being most likely due to slight disparities in the seabed features. The leadline was apparent in most of the footages, except in rare occasions in which about five cm in length were not visible. The sea bottom was slightly bumpy and it was not possible to see if the leadline was covered by sand or only behind a bump in these few occasions.

The maximum distance covered by each mark on the leadline ranged from 0.14 to 1.10m, 0.06 to 2.01m and 0.02 to 0.26m in the X, Y and Z dimensions, respectively, with an average of (mean  $\pm$  standard deviation) 0.96 ( $\pm$ 0.20) for light and 0.31 ( $\pm$ 0.15) m for heavy nets, 1.5 ( $\pm$ 0.67) for light and 0.38 ( $\pm$ 0.25) m for heavy nets, and 0.14 ( $\pm$ 0.17) for light and 0.06 ( $\pm$ 0.03) m for heavy nets, in the X, Y and Z dimensions, respectively (Table 2). The maximum swept area covered by the movements of each observed mark (X and Y dimensions) ranged from 0.02 to 1.65m<sup>2</sup>, with an average of 1.41 ( $\pm$ 0.34) and 0.13 ( $\pm$ 0.15) m<sup>2</sup> for light and heavy nets, respectively (Table 2). The leadline movements in the three dimensions were found to be significantly different, with larger maximum movements in the Y dimension (Table 3).

Whatever the net type, the leadline moved 1.14 (0.49-2.65) times more in the Y dimension (backward-forward ) than in the X dimension (rightward-leftward), and 7.30 (3.15-16.89) times more in the Y than in the Z dimension (upward-downward) (Fig. 8).

#### **Differences between net types and runs**

The leadline movements were significantly different for the two tested net configurations: for both runs, light nets were moving more than heavy nets (Table 3). Whatever the dimension, light nets moved 32.53 (95% confidence limits: 11.01-96.09) times more than heavy nets in run I, and 1.41 (0.43-4.61) in run II (Fig. 8). A significant interacting effect of runs (Table 3) was found, with both light and heavy nets moving more in run I than run II. Light nets moved 26.79 (6.81-105.47) times more in run I than in run II, and heavy nets moved 1.16 (0.50-2.68) times more in run I than in run II. This is in line with higher water velocities in run I compared to run II.

#### **4. Discussion**

##### **Stereo-imaging for quantifying gear dynamic behavior in-situ**

The dynamic behavior of the leadline of commercial bottom gillnets could be quantified in details using the presented methodology based on measurements of in-situ stereo vision recordings. The methodology quantify both the seabed penetration and sweeping motion of the leadline. This methodology can be further applied to assess habitat effect of other gear types, especially other static gears such as creels and pots, or more generally further assess gear dynamic behavior in-situ. Indeed, as net geometry affects the gear selectivity, an improved understanding of the gear dynamic behavior would provide a better insight into the capture process (Shimizu *et al.*, 2004; Herrmann *et al.*, 2009).



The stereo-imaging experimental set-up, i.e., the choice of camera separation and the dimensions and position of the calibration frame, was configured to measure relatively small objects close to the cameras. Accuracy and precision decreased as distance from the cameras increased. The nets were not expected to move in such an order of magnitude, but a larger chessboard, i.e., large enough to fill the screen, could have helped limit our measurement errors. The fish eye effect could be reduced by limiting the field of view (instead of choosing ultra wide setting).

A variety of challenges were faced when deploying the observation units near the nets at sea, among which water turbidity, also noticed as a limitation for optical methods by Lucchetti and Sala (2012) and Struthers *et al.* (2015). The video recordings could also appear blurry due to the scattering effects of particles in the water column, and images could be exposed differently from the two cameras due to irregular lightning and displacement between the cameras (Schmidt and Rzhanov, 2012). These optical limitations reduced the number of recorded images that could be processed. A camera that only captures light reflected from objects further away than a certain distance could be used to remove the effects of scattered light and therefore solve the issue of water turbidity (under development, L.A. Krag, pers. comm.).

Calibration and distortion corrections obtained in a tank were used for processing the in-situ video recordings. The same camera specifications, i.e., camera settings and relative orientation, for each recording unit, were used but any optical adjustment such as removing a camera from its underwater housing to change a battery or a change of the angle between the cameras during transportation/aboard the vessel may have affected the parameters and therefore the results. The control tests did not show major issues, and one can therefore rely on the order of magnitude of

the results. But, the cameras should remain fixed throughout the experiment in a later use of the stereo-imaging method.

### **Pilot estimation of gillnets 3D dynamic behaviour and their seabed effects**

The leadline of bottom gillnets, fully deployed on the bottom, could sweep the seabed in sandy habitats up to about 2 m, for the most part in the order of magnitude of 10 cm. Movements were either continuous or in a sudden step, which was different from the periodical displacement observed by Shimizu *et al.* (2004). This could be due to a different initial net shape and spread of the leadline for each fleet when reaching the sea bottom (Shimizu *et al.*, 2007), or local water flow disparities. The in-situ measurements of the leadline showed that movements were the smallest in the Z dimension, less than a few centimeters. The leadline was moving but not penetrating into the seabed as seen from the recorded images, downward movements as calculated values in the Z dimension being most likely due to slight disparities in the seabed features.

In terms of seabed disturbance, this means that the physical disruption of the seabed (penetration) of gillnets is minimal compared to the sweeping of the gear, whereas seabed penetration was observed as partly responsible for habitat physical impact in active fishing gears (Eigaard *et al.*, 2016; Depestele *et al.*, 2016). The potential direct damage to the benthos would therefore originate from the sweeping movements of the gillnets, as the leadline and netting can snag and entangle available entities. The sweeping movements of plaice gillnets in the Danish fishery were found to be higher than usually estimated by experts, but cannot be compared to other in-situ measurements as these are the first quantitative measurements to our knowledge. A maximum of 30 kms of nets are soaked in a typical bottom-set gillnets fishing operation (Montgomerie, 2015). The swept area can roughly be estimated to about 0.04 km<sup>2</sup> for light nets

and 0.01 km<sup>2</sup> for heavy nets (based on a rectangle area calculation using the average measured range per mark in the Y dimension as presented above, i.e., 1.5 for light and 0.38 m for heavy nets). This is lower than any of the hourly swept area estimated for active fishing gears by Eigaard *et al.* (2016), ranging from 0.05 km<sup>2</sup> for beam trawl to 1.5 km<sup>2</sup> for Scottish seining surface impact. However, the swept area of an active gear is swept once by the gear, whereas passive gear are likely to sweep the same area multiple times. The measured movements were representative only to a certain point of what really happens: as the nets were getting too far from or too close to the recording unit, it was not possible to take measurements anymore. The present measurements of the movement of the leadline are therefore underestimated. However, the movement of the leadline was not unlimited as the fleets were anchored on the bottom. For the same reason, a major difference between longer soak durations on the estimated swept area was not expected.

The dynamic behavior of the leadline was analysed using a simple motion metrics in the three spatial dimensions, i.e., the maximum distance covered by the leadline in each dimension. However, how fast the leadline moves is also expected to play a key role in the assessment of the potential effects of the leadline movement on the seabed. Indeed, the fastest movements of the leadline are the ones most likely to cause damage. As observed previously, marks moved either regularly continuous, or with a sudden step, and speed was therefore not a good indicator. Further assessment should include a spatio-temporal trajectory analysis, with focus on acceleration, i.e, change in velocity with time.

The observations of the pilot project only covered the soaking phase of a gillnetting operation, i.e., when the gear was fully deployed on the bottom, and not the retrieval of the gear, therefore not covering the total potential habitat effect of bottom gillnets. Shester and Micheli (2011)

observed the entanglement and removal of kelp plants and gorgonian corals by set gillnets while being hauled. Effects of hauling are more likely to be destructive as more power is exerted through the nets (hauler) than when soaking, for which, e.g., a stone could eventually stop the net. It is however known from fishermen practices that the way the gear is handled when hauling can significantly reduce possible habitat damage, e.g., hauling in the current direction.

### **Gear configuration as mitigation measure**

As demonstrated in this experiment, the gear configuration affects the sweeping of the nets, with light nets moving significantly more than heavy ones. Whereas the general perception is that heavy gears are more destructive to the habitat, such as in active gears (Kaiser *et al.*, 2002), it was demonstrated here that a heavier leadline would result in less movement, being the actual issue in terms of potential habitat damage of bottom-set gillnets. Therefore, gear configuration has a strong mitigation effect regarding the sweeping behavior of the leadline, and habitat damage could be reduced by using nets mounted with heavier leadlines.

In addition to the tested net configuration, i.e., light and heavy nets, other components of the fishing gear in gillnets could be looked at to mitigate their habitat effects. Bridles attached to the head or bottom line will give the netting different types of curves which will affect the drag (Stewart and Ferro, 1985). Twine diameter, mesh size, netting hanging ratio and length of fleets, as well as the way the nets are set out could also affect the drag and therefore the leadline movement of bottom-set gillnets.

### **General applicability of the results**

Due to the limited number of observations and choice of model, movement values presented here were not meant to be predicted outside of the experimental conditions. Water flow speeds during data collection were lower than the average range in coastal Danish waters (0.26 to

0.77m.s<sup>-1</sup>) (National Geospatial-Intelligence Agency, 2013). Therefore, such experimental conditions of mild sea conditions gave conservative estimates. The flow from waves, induced by wind, and current, induced by both tides and wind, represents the most common flow condition on the seabed for shallow water depths at our scales of interest (spatial and temporal) (Jensen and Jónsson, 1987; Otto *et al.*, 1990; Myrhaug, 1995; Soulsby, 1997). The complex effects of water flow, waves and wind, can change at a small scale, and influence the behavior of the gear (Shimizu *et al.*, 2004). These local differences in water flow could be a reason for the significant interacting effect of runs. When moving, all marks moved in a single direction in all dimensions, which indicated that movements were not caused by the local action of waves, i.e., flow and surge which would have resulted in, e.g., repeated forward-backward movements. When moving, not all fleets moved in the same direction, which indicated that movements were not caused by the overall action of waves, i.e., towards the coast. Detailed measurement of the current direction and speed in further experiments could provide with a better understanding of the environmental variables at stake. Very shallow waters were needed to test how to operate the camera cages, and also because water was turbid at the time of data collection. Further estimations should be run in deeper waters for which water flow conditions would be different, as the turbulent boundary layer does not occupy the entire water column contrary to shallow waters (Soulsby, 1997; Otto *et al.*, 1990). This is conditioned on an improved method that allows to place an observation unit quite close to the net at such depths, e.g., using a sonar, and external lightning to compensate for the reduced light conditions.

Because the pilot project was located in very shallow waters, a small net height was chosen. It is commercial practice to work with such a net height, but higher nets may have an influence on

the overall gear equilibrium and drag. So may caught fish, but it is generally assumed that fish would not have a great effect (Shimizu *et al.*, 2007).

## **Supplementary material**

An extract of one of the video recordings is given as supplementary material at ICESJMS online.

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Table 1. Specifications of individual net panels used in the experimental set-up for light and heavy gear types. Height is given as stretched height. Headline and leadline types are given as specified by the net maker Daconet (firm's internal specification without unit). Specifications differing between the two gear types, light and heavy, are emphasized in bold.

Gear specifications		Light	Heavy
Net	Type	Gillnet	
	Target species	Plaice	
Twine	Diameter	0.30 mm	
	Type	Monofil	
	Material	Nylon	
	Knot	Double	
Mesh size	Nominal (bar length)	68 mm	
Dimensions	Height (mesh depth)	1.1 m (8.5)	
	Length (knot length)	82 m (4800)	
	Hanging ratio	25%	
Headline	Type (Hau Line mono)	<b>1.5</b>	<b>2.5</b>
	Buoyancy per 100 m	<b>600 g</b>	<b>1200 g</b>
Leadline	Type (Hau sinkline lead-free)	<b>1.5</b>	<b>3</b>
	Weight per 100 m	<b>3.9 kg</b>	<b>11 kg</b>

Table 2. Run, fleet and net type for each of the eight marks on the leadline of gillnets observed in the pilot sea trial. Clip gives the total duration in min of the recorded images for each observed mark. The maximum distance (Max. distance) gives the maximum distance in m covered by the movements of each observed mark in the X, Y and Z dimensions. The maximum swept area (Max. swept area) gives the maximum swept area in m<sup>2</sup> covered by the movements of each observed mark in the X, Y and Z dimensions.

Mark	Run	Fleet	Net type	Clip (min)	Max. distance (m)			Max. swept area (m <sup>2</sup> )
					X	Y	Z	
1	I	Ia	Heavy	125	0.32	0.19	0.05	0.06
2	I	Ib	Light	13	0.82	2.01	0.26	1.65
3	I	Ic	Heavy	128	0.30	0.44	0.07	0.13
4	I	Ic	Heavy	133	0.59	0.73	0.12	0.43
5	I	Ic	Heavy	101	0.21	0.56	0.06	0.12
6	II	IIa	Light	132	1.10	1.06	0.02	1.17
7	II	IIb	Heavy	29	0.14	0.29	0.04	0.04
8	II	IIb	Heavy	138	0.29	0.06	0.03	0.02

Table 3. Estimates and standard errors (se) of the parameters in the chosen model for the log expected maximum movement of the leadline. All parameters were tested significant at p-value <0.001.

Parameters	Estimate (se)
<b><math>\beta</math> (<i>Dimension<sub>i</sub></i>)</b>	
Dimension X	-5.56 (0.54)
Dimension Y	-5.43 (0.54)
Dimension Z	-7.42 (0.54)
<b><math>\gamma</math> (<i>Net<sub>i</sub>, Run<sub>i</sub></i>)</b>	
Light net, Run I	3.29 (0.69)
Light net, Run II	0 (0)
Heavy net, Run I	-0.19 (0.54)
Heavy net, Run II	-0.34 (0.59)



Fig. 1. The observation unit.

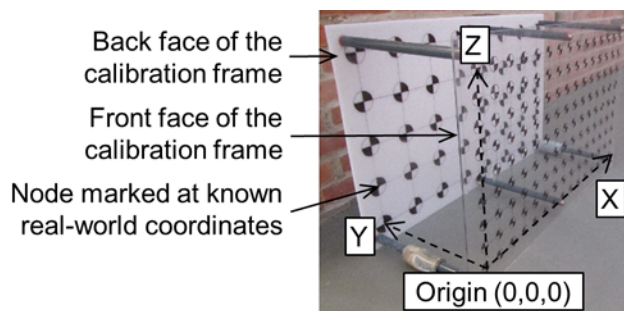


Fig. 2. The calibration frame.

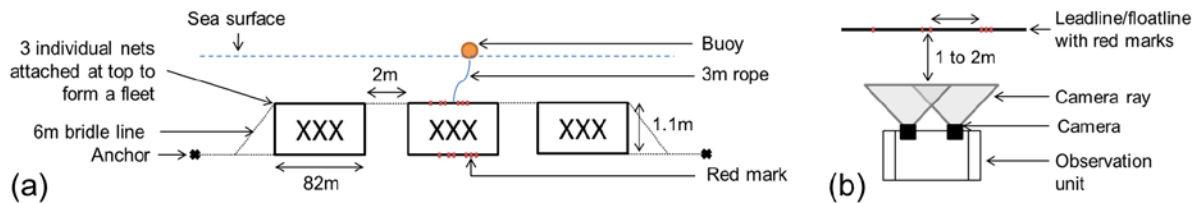


Fig. 3. Experimental set-up for stereo imaging with (a) side view of a fleet, i.e., a ganged sequence of 3 individual gillnets, set on the bottom, (b) top view of the observation unit positioned in front of a net.



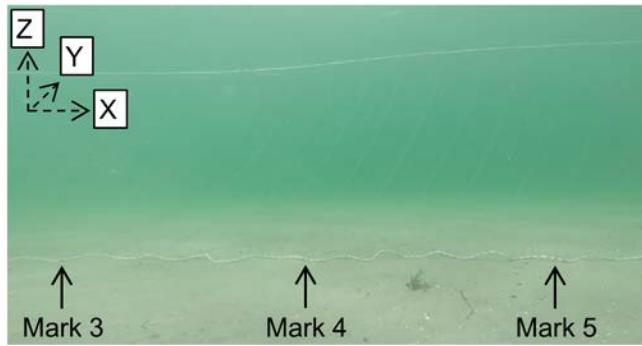


Fig. 4. An in situ example (fleet Ic) of the positions of three different marks (identified from 3 to 5) on the leadline of the same net recorded in the three dimensions (X, Y and Z).

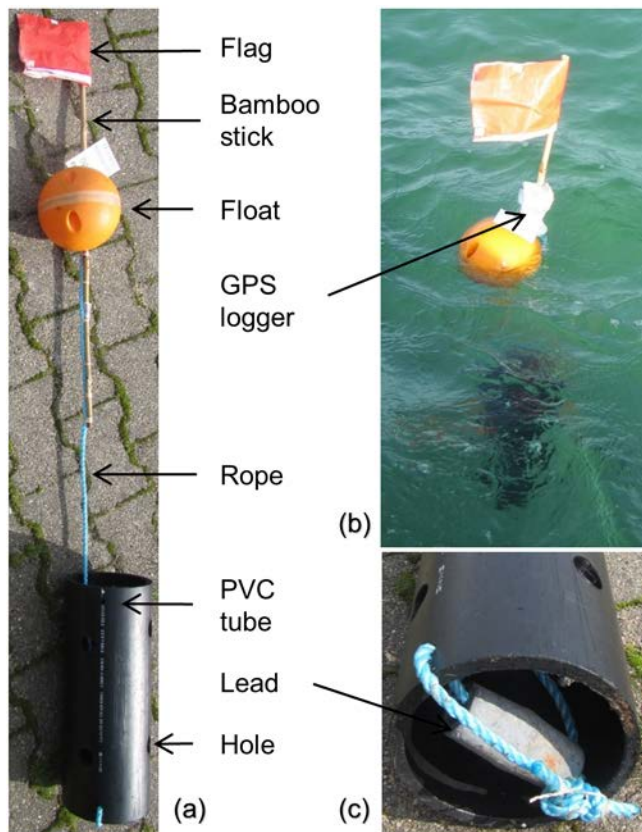


Fig. 5. Drifting device to measure current speed and direction with (a) full view of the device, (b) view of the device at sea, and (c) close-up view of the lower end of the PVC tube which allows to measure at the median net height in the water column. Two similar devices were left drifting between the nets during data collection.

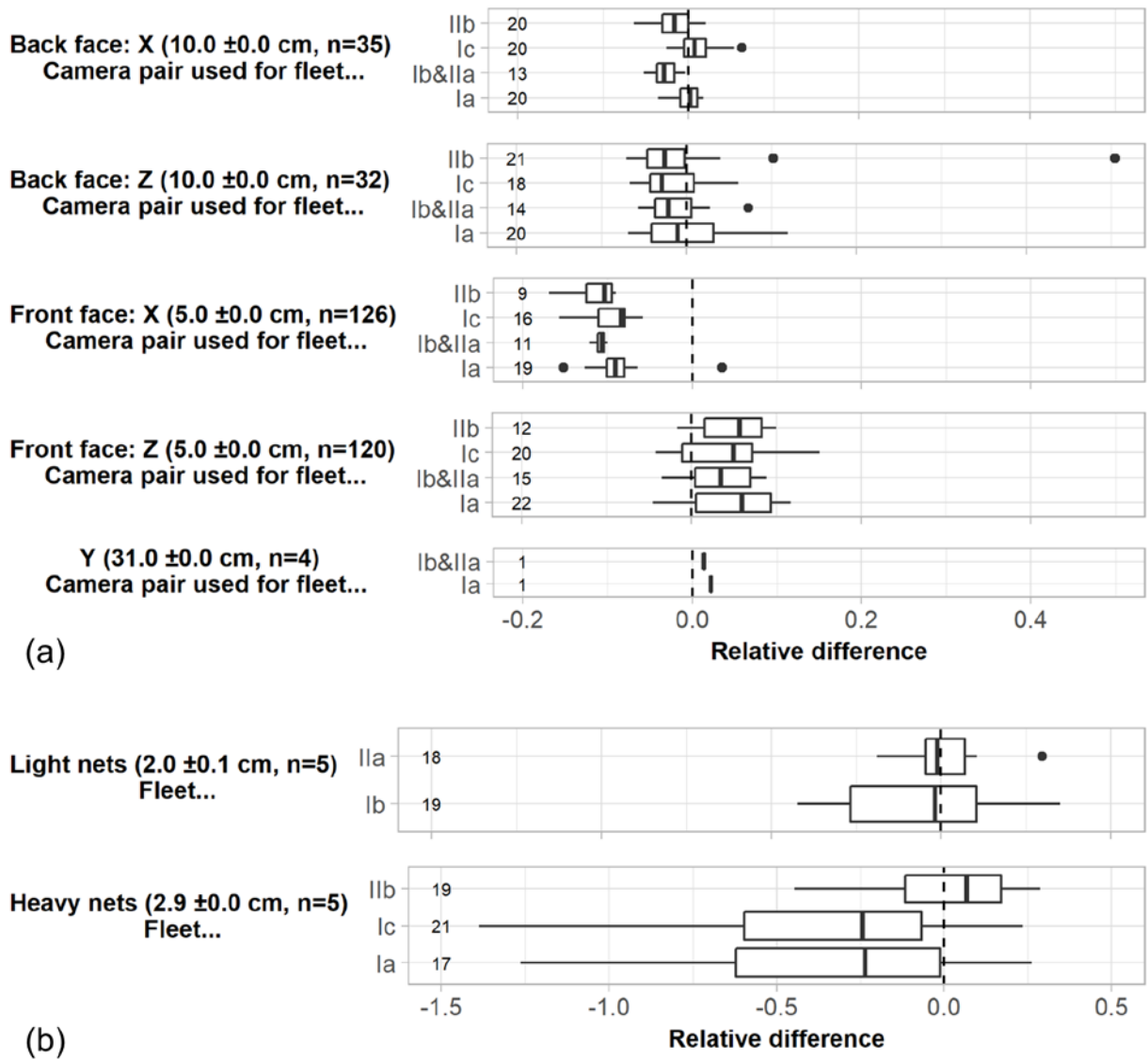


Fig. 6. (a) Relative difference of the calculated distances (with Vidsync) compared to the measured distances (with a measuring tape) between two nodes of the calibration frame on the back and front faces in the X (horizontal) and Z (vertical) dimensions, and between the back and front faces of the calibration frame (Y). (b) Relative difference of the calculated distances (with Vidsync) compared to the measured distances (with a measuring tape) between two coloured threads on the leadline of light and heavy bottom gillnets. On both (a) and (b), the horizontal

dashed line stands for reference as no difference between measured and calculated. The distances measured are given as an average  $\pm$  standard deviation with n the number of observations on the left of each plot. The number of the calculated distances used for the comparison is given on the right of each corresponding boxplot.

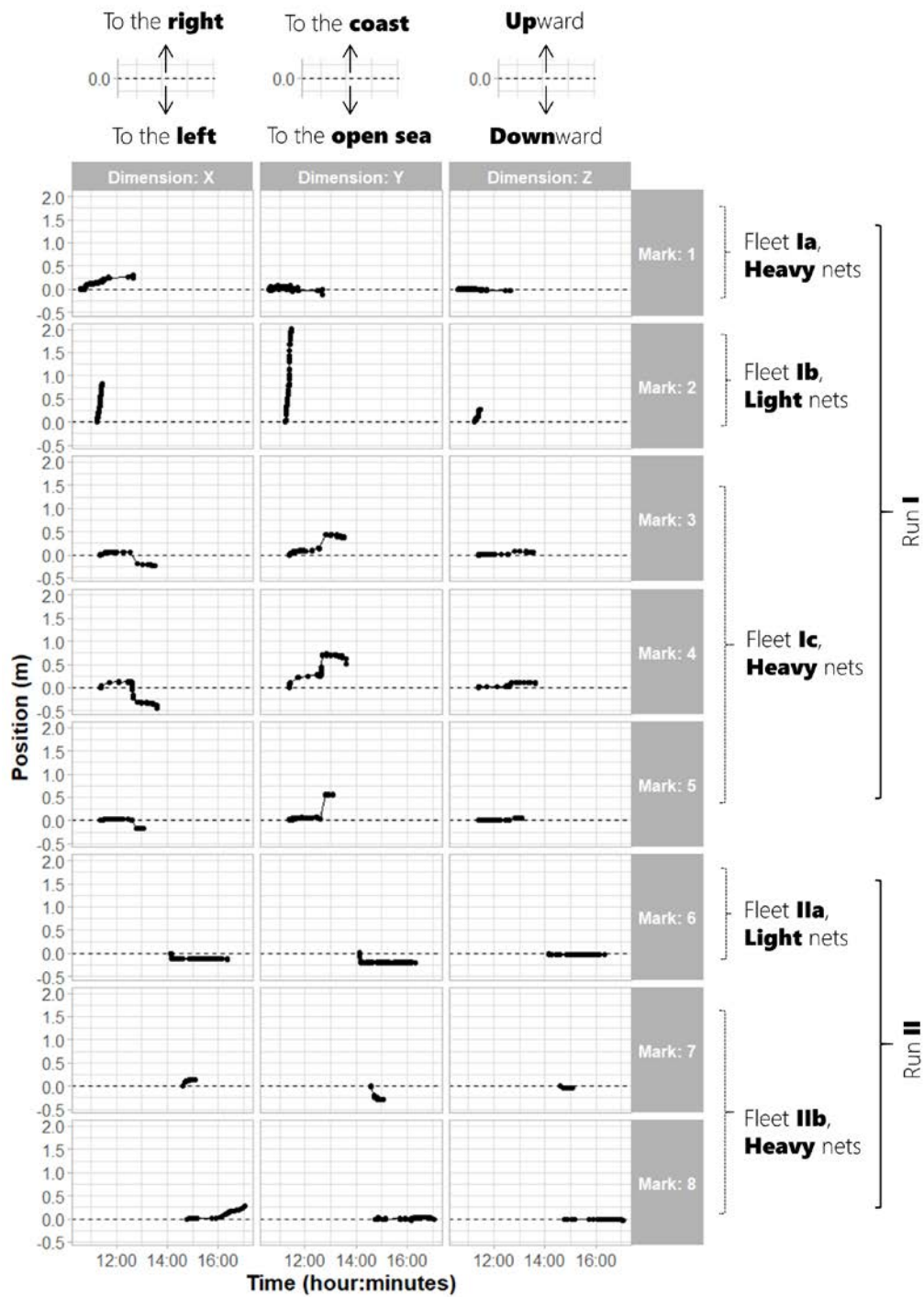


Fig. 7. Time plot of the relative position of the eight marks on the leadline of light and heavy gillnets observed in the pilot sea trial, in the X, Y and Z dimensions. The relative position is given in m as the distance from the initial position (horizontal dashed line). Time is given as the real time of the day in hour:minutes.

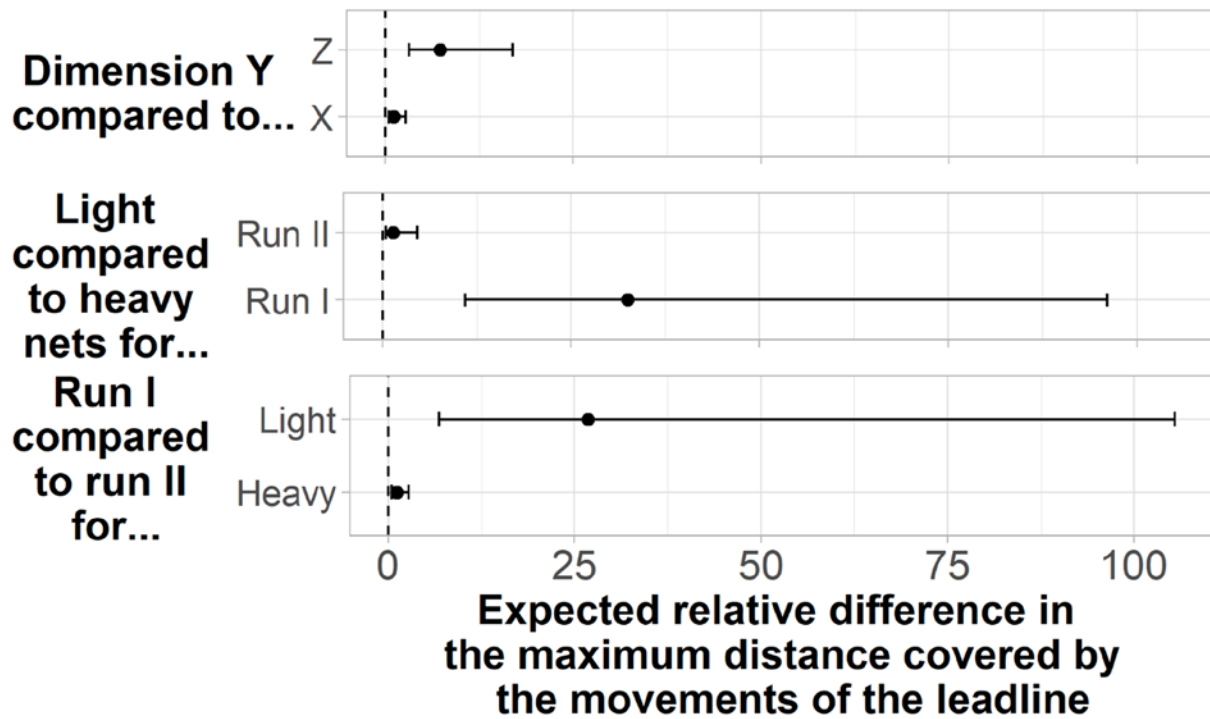


Fig. 8. Expected relative difference (95% confidence limits) in the maximum distance covered by the movements of the leadline for the different experimental configurations.